



Springwood Heath Primary School

2023 - 2024

Long-Term Curriculum Plan

MODULAR

Key Stage 1 Timetable

Key Stage 1

8:45 Registration 8:50-9:05	9:00 – 9:40	9:40 – 10:30	10:30- 10:45	10:45 -12.00	12:00 - 1:00	1:00 – 1.30	1.30-2.45	2.45 – 3:15	
Handwriting	Assembly 9-9.20	9.20 Read Write Inc Phonics		Ready Steady Write	Lunch	Read to Write	PE/Computing 2.30	Maths 2.30- 3.15]	
Read Write Inc Phonics		Maths		Ready Steady Write		Read to Write	PSHE	Music	
Read Write Inc Phonics		Maths		Ready Steady Write		Read to Write	CUSP		
Read Write Inc Phonics		Maths		Ready Steady Write		Read to Write	CUSP		
Handwriting	Assembly 9-9.20	Read Write Inc Phonics	Break	Maths		Read to Write	CUSP		

Key Stage 2 Timetable

Key Stage 2

8:45 Registration 8:50-9:05	9:05 – 9:20	9:20 – 10:30	10:30- 10:45	10:45 - 11.40	11:40 – 12:15	12:15 - 1:15	1:15 – 2.00	2 -2.45	2.45 – 3:15	
Handwriting	Assembly	Ready, Steady, Write		Maths	Read to Write	Lunch	PE/Computing		MFL/Spanish	
Handwriting	Spelling	Ready, Steady, Write		Maths	Read to Write		RE	PSHE	Music	
Handwriting	Spelling	Ready, Steady, Write		Maths	Read to Write		CUSP			
Handwriting	Spelling	Ready, Steady, Write		Maths	Read to Write		CUSP			
Handwriting	Assembly	Ready, Steady, Write	Break	Maths	Read to Write		CUSP			

Year 1 2023 – 2024

Autumn 2023	Spring 2024	Summer 2024
Steps to Read <ul style="list-style-type: none"> History: Living Memory Toys Reading Breadth: Fairy Stories & Rhymes 	<ul style="list-style-type: none"> Geography: Locality Reading Breadth: Traditional Tales & Poems 	<ul style="list-style-type: none"> Science: Animals inc. Humans Reading Breadth: Stories & Poems
Ready Steady Write <ul style="list-style-type: none"> Old Bear Rapunzel 	<ul style="list-style-type: none"> Hermelin Where the Wild Things Are 	<ul style="list-style-type: none"> The Secret of Black Rock The Last Wolf
Maths <ul style="list-style-type: none"> Place Value Addition Subtraction Shape 	<ul style="list-style-type: none"> Place Value Addition Subtraction Length and height Mass and volume 	<ul style="list-style-type: none"> Multiplication and division Fractions Time Money Measurement and money Position and direction
CUSP Science <ul style="list-style-type: none"> Seasonal changes and daily weather Introduce Plants – (trees) Animals, including humans 	<ul style="list-style-type: none"> Animals, including humans Everyday materials 	<ul style="list-style-type: none"> Plants Revisit 2: Plants, Animals including humans
CUSP Art and Design <ul style="list-style-type: none"> Drawing Block A Painting Block B 	<ul style="list-style-type: none"> Printmaking Block C Textiles Block D 	<ul style="list-style-type: none"> 3D Block E Collage Block F
Teach Computing <ul style="list-style-type: none"> Computing systems and networks – Technology around us Creating media – Digital painting 	<ul style="list-style-type: none"> Programming A – Moving a robot Data and information – Grouping data 	<ul style="list-style-type: none"> Creating media – Digital writing Programming B - Programming animations
CUSP Design and Technology <ul style="list-style-type: none"> Mechanisms Block A <i>Instructional writing A</i> Structure Block B 	<ul style="list-style-type: none"> Food and Nutrition Block C <i>Animals including humans</i> Materials Block D 	<ul style="list-style-type: none"> Textiles Block E <i>Hot and cold places</i> Food and Nutrition Block F <i>Instructional writing B</i>
CUSP Geography <ul style="list-style-type: none"> Continents and oceans, UK countries / capital cities and seas 	<ul style="list-style-type: none"> Continents and oceans, UK countries / capital cities and seas 	<ul style="list-style-type: none"> Hot and cold places Mapping and fieldwork
CUSP History <ul style="list-style-type: none"> Changes within living memory 	<ul style="list-style-type: none"> The lives of significant people (<i>Mary Anning and David Attenborough</i>) 	<ul style="list-style-type: none"> More lives of significant people (<i>Neil Armstrong, Mae Jemison, Bernard Harris Jr, Tim Peake.</i>)
Charanga <ul style="list-style-type: none"> Unit 1: My Musical Heartbeat Unit 2: Dance, Sing and Play! 	<ul style="list-style-type: none"> Unit 3: Exploring Sounds Unit 4: Learning to Listen 	<ul style="list-style-type: none"> Unit 5: Having Fun with Improvisation Unit 6: Let's Perform Together!
PE	PE	PE
PSHE	PSHE	PSHE
RE	•	•

CUSP Sequence Year 1

Autumn 2023		Spring 2024		Summer 2024	
4/9	CUSP Art & Design <i>Drawing Block A</i>	Wed 3/1	Christmas break	15/4	CUSP Art & Design <i>3D Block E</i>
11/9	Science <i>Seasonal changes / daily weather</i>	8/1	History <i>Lives of significant individuals</i>	22/4	Science <i>Plants</i>
18/9	CUSP Design and Technology <i>Mechanisms Block A</i>	15/1		29/5	History <i>More lives of significant individuals</i>
25/9	Science <i>Plants (trees)</i>	22/1	CUSP Art & Design <i>Printmaking Block C</i>	6/5	
2/10	History <i>Changes within living memory</i>	39/1	Science <i>Everyday materials</i>	13/5	Geography <i>Map and fieldwork skills</i>
9/10		5/2		20/5	CUSP Design and Technology <i>Textiles Block E</i>
16/10	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	12/2	CUSP Design and Technology <i>Food and Nutrition Block C</i>	27/5	Half term
23/10	Science <i>Animals, including humans</i>	19/2	Half term	3/6	Geography <i>Location of hot and cold climates in relation to the Equator</i>
30/10	Half term	26/2	Science <i>Everyday materials</i>	10/6	
6/11	Science <i>Animals, including humans</i>	4/3	CUSP Design and Technology <i>Understanding materials Block D</i>	17/6	CUSP Design and Technology <i>Food and Nutrition Block F</i>
13/11	Geography <i>Continents and oceans, UK countries / capital cities and seas</i>	11/3	Geography <i>Continents and oceans, UK countries / capital cities and seas</i>	24/6	Science <i>Revisit: Plants, Animals including humans and Seasonal changes</i>
20/11		18/3		1/7	CUSP Art and Design <i>Collage Block F</i>
27/11	CUSP Art and Design <i>Painting Block B</i>	25/3	CUSP Art and Design <i>Textiles Block D</i>	8/7	Year Knowledge retrieval and assessment
04/12	Science <i>Animals, including humans</i>		Easter break	15/7	ENRICHMENT Use these flexible blocks to enrich the curriculum - 19 th July term ends.
11/12	CUSP Design and Technology <i>Structures Block B</i>			Summer break	
18/12	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.				
	Christmas break				

Year 2 2023 – 2024

Autumn 2023	Spring 2024	Summer 2024
Steps to Read <ul style="list-style-type: none"> • Geography: UK – Rivers and Seas • Reading Breadth: Fairy Stories & Poetry - Classics • 	<ul style="list-style-type: none"> • Science: Living Things Habitats /Plants • Reading Breadth: Traditional Tales & Poetry: Contemporary 	<ul style="list-style-type: none"> • History: Events Beyond Living Memory – Fire of London • Reading Breadth: Stories and Plays & Poetry - Contemporary
Ready Steady Write <ul style="list-style-type: none"> • A River The Night • Gardener 	<ul style="list-style-type: none"> • The Bog Baby • Grandad's Island 	<ul style="list-style-type: none"> • The King Who Banned the Dark • Rosie Revere
Maths <ul style="list-style-type: none"> • Place Value • Addition Subtraction • Shape 	<ul style="list-style-type: none"> • Money • Multiplication, Division • Length and height • Mass, temperature and Capacity 	<ul style="list-style-type: none"> • Fractions • Time • Statistics • Position and direction
CUSP Science <ul style="list-style-type: none"> • Living things and their habitats • Animals, including humans 	<ul style="list-style-type: none"> • Uses of everyday materials • Revisit Living things and their habitats / materials 	<ul style="list-style-type: none"> • Plants • Revisit Living things and their habitats / Animals, including humans
CUSP Art and Design <ul style="list-style-type: none"> • Drawing Block A • Painting Block B • Printmaking Block C 	<ul style="list-style-type: none"> • Textiles and collage Block D • 3D Block E 	<ul style="list-style-type: none"> • Creative Response Block F
Teach Computing <ul style="list-style-type: none"> • Computing systems and networks – IT around us • Creating media – Digital photography 	<ul style="list-style-type: none"> • Programming A – Robot algorithms • Data and information – Pictograms 	<ul style="list-style-type: none"> • Creating media - Digital music • Programming B - Programming quizzes
CUSP Design and Technology <ul style="list-style-type: none"> • Textiles Block A • Food and Nutrition Block B <i>Sci Living things</i> 	<ul style="list-style-type: none"> • Mechanisms Block C • Materials Block D <i>Sci Use of Everyday materials</i> 	<ul style="list-style-type: none"> • Food and Nutrition Block E • Structures Block F
CUSP Geography <ul style="list-style-type: none"> • Human and Physical features • Compare a small part of the UK to a non-European location – Liverpool and Nairobi 	<ul style="list-style-type: none"> • Compare a small part of the UK to a non-European location – Liverpool and Nairobi • Fieldwork and map skills 	<ul style="list-style-type: none"> • Fieldwork and map skills • Compare a different non-European location to our locality - Amazon Rainforest
CUSP History <ul style="list-style-type: none"> • Events beyond living memory 	<ul style="list-style-type: none"> • Significant historical events, people, places in our locality 	<ul style="list-style-type: none"> • Significant historical events, people, places in our locality • Revisit – Events beyond living memory
Charanga <ul style="list-style-type: none"> • Unit 1: Pulse, Rhythm and Pitch • Unit 2: Playing in an Orchestra 	<ul style="list-style-type: none"> • Unit 3: Inventing a Musical Story • Unit 4: Recognising Different Sounds 	<ul style="list-style-type: none"> • Unit 5: Exploring Improvisation • Unit 6: Our Big Concert
PE	PE	PE
PSHE	PSHE	PSHE
RE		

CUSP Suggested Sequence Y2

Autumn 2023		Spring 2024		Summer 2024	
4/9	CUSP Art and Design <i>Drawing Block A</i>	Wed 3/1	Christmas break	15/4	CUSP Art and Design <i>3D Block F</i>
11/9	Science <i>Living things and habitats</i>	8/1	Geography <i>Compare a small part of UK and a small part of non-European location – Liverpool and Nairobi</i>	22/4	Science <i>Plants</i>
18/9		15/1		29/5	
25/9	CUSP Art and Design <i>Creative response Block B</i>	22/1	Science <i>Uses of Everyday materials</i>	6/5	CUSP Design and Technology <i>Food and Nutrition Block E</i>
2/10	CUSP Design and Technology <i>Textiles Block A</i>	39/1		13/5	Geography <i>Compare a different non-European location to our locality – Amazon Rainforest</i>
9/10	History <i>Events beyond living memory – Great Fire of London</i>	5/2	CUSP Design and Technology <i>Mechanisms Block C</i>	20/5	
16/10	ENRICHMENT Use flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	12/2	CUSP Art and Design <i>Printmaking Block CD</i>	27/5	Half term
23/10	History <i>Events beyond living memory – Great Fire of London</i>	19/2	Half Term	3/6	History <i>Significant historical events, people, places in our locality</i>
30/10	Half Term	26/2	ENRICHMENT Use flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	10/6	CUSP Design and Technology <i>Structures Block F</i>
6/11	Science <i>Animals, including humans</i>	4/3	CUSP Design and Technology <i>Understanding Materials Block D</i>	17/6	Geography <i>Fieldwork and map skills</i>
13/11		11/3	Science <i>Revisit Living things and habitats / materials</i>	24/6	
20/11	Geography <i>Human and physical features, maps and compass directions</i>	18/3	History <i>Significant historical events, people, places in our locality</i>	1/7	Science <i>Revisit Living things and habitats / Animals including humans</i>
27/11		25/3	CUSP Art and Design <i>Textiles and collage Block E</i>	8/7	ENRICHMENT Use flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.
04/12	CUSP Art and Design <i>Painting Block C</i>		Easter break	15/7	Year Knowledge retrieval and assessment
11/12	Geography <i>Compare a small part of the UK to a non-European location – Liverpool and Nairobi</i>				Summer break
18/12	CUSP Design and Technology <i>Food and Nutrition Block B</i>				
	Christmas break				

Year 3 2023 – 2024

Autumn 2023	Spring 2024	Summer 2024
Steps to Read <ul style="list-style-type: none"> Science: Forces & Magnets / Rocks Reading Breadth: Stories & Poetry -Different Forms 	<ul style="list-style-type: none"> Geography: Mountains and Rivers Reading Breadth: Fairy Stories & Poetry - Different Forms 	<ul style="list-style-type: none"> History: Egyptians Reading Breadth: Stories and Plays & Poetry - Different Forms
Ready Steady Write <ul style="list-style-type: none"> The Iron Man Fox 	<ul style="list-style-type: none"> The Rhythm of the Rain Jemmy Button 	<ul style="list-style-type: none"> Egyptology Into the Forest
Maths <ul style="list-style-type: none"> Place Value Addition Subtraction Multiplication, Division 	<ul style="list-style-type: none"> Multiplication, Division Length and perimeter Fractions Mass and Capacity 	<ul style="list-style-type: none"> Fractions Money Time Shape Statistics
CUSP Science <ul style="list-style-type: none"> Forces and magnets Animals, including humans Revisit Forces and magnets 	<ul style="list-style-type: none"> Rocks Plants 	<ul style="list-style-type: none"> Light
CUSP Art and Design <ul style="list-style-type: none"> Drawing and painting Block A Printmaking Block B Textiles and collage Block C 	<ul style="list-style-type: none"> 3D Block D Painting Block E 	<ul style="list-style-type: none"> Creative Response Block F
Teach Computing <ul style="list-style-type: none"> Computing systems and networks – Connecting computers Creating media - Stop-frame animation 	<ul style="list-style-type: none"> Programming A - Sequencing sounds Data and information – Branching databases 	<ul style="list-style-type: none"> Creating media – Desktop publishing Programming B - Events and actions in programs
CUSP Design and Technology <ul style="list-style-type: none"> Textiles Block A Food and Nutrition Block B <small>Science – Animals including humans</small> 	<ul style="list-style-type: none"> Mechanisms Block C <small>Science – Forces and magnets</small> Food and Nutrition Block D <small>Writing – Advanced instructional writing A</small> <small>Science – Animals including humans</small> 	<ul style="list-style-type: none"> Systems Block E Structures Block F
CUSP Geography <ul style="list-style-type: none"> Fieldwork – human and physical features 	<ul style="list-style-type: none"> UK Study 	<ul style="list-style-type: none"> Revisit human and physical features OS maps and scale
CUSP History <ul style="list-style-type: none"> Stone Age – Iron Age 	<ul style="list-style-type: none"> Stone Age – Iron Age 	<ul style="list-style-type: none"> Rome and the impact on Britain
Charanga <ul style="list-style-type: none"> Unit 1: Writing Music Down Unit 2: Playing in a Band 	<ul style="list-style-type: none"> Unit 3: Compose Using Your Imagination Unit 4: More Musical Styles 	<ul style="list-style-type: none"> Unit 5: Enjoying Improvisation Unit 6: Opening Night
Spanish	•	•
PE		
PSHE	•	•
RE		•

CUSP Suggested Sequence Y3

Autumn 2023		Spring 2024		Summer 2024	
4/9	CUSP Art and Design <i>Drawing and Painting Block A</i>	Wed 3/1	Christmas break	15/4	CUSP Art and Design <i>Painting Block F</i>
11/9	Science <i>Forces and magnets</i>	8/1	CUSP Art and Design <i>Textiles and Collage Block D</i>	22/4	History <i>The Roman Empire and its impact on Britain</i>
18/9		15/1	Geography <i>UK study</i>	29/5	
25/9	Art and Design <i>Creative Response Block B</i>	22/1	Science <i>Rocks</i>	6/5	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.
2/10	CUSP Design Technology <i>Textiles Block A</i>	39/1		13/5	
9/10	History <i>Stone Age – Iron Age</i>	5/2	CUSP Design Technology <i>Mechanisms Block C</i>	20/5	CUSP Design and Technology <i>Systems Block E</i>
16/10	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	12/2	History <i>Stone Age – Iron Age</i>	27/5	Half term
23/10	CUSP Art and Design <i>Printmaking Block C</i>	19/2	Half Term	3/6	History <i>The Roman Empire and its impact on Britain.</i>
30/10	Half Term	26/2	Geography <i>UK study</i>	10/6	Geography <i>OS Maps and scale</i>
6/11	History <i>Stone Age – Iron Age</i>	4/3	CUSP Art and Design <i>3D Block E</i>	17/6	
13/11		11/3	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	24/6	Science <i>Light</i>
20/11	Geography <i>Fieldwork - human and physical features</i>	18/3	Science <i>Plants</i>	1/7	
27/11		25/3	CUSP Design and Technology <i>Food and Nutrition Block D</i>	8/7	
04/12	Science <i>Animals, including humans</i>		Easter break	15/7	Year Knowledge retrieval and assessment
11/12	CUSP Design Technology <i>Food and Nutrition Block B</i>			Summer break	
18/12	Science <i>Revisit Forces and Magnets</i>				
	Christmas break				

Year 4 2023 – 2024

Autumn 2023	Spring 2024	Summer 2024
Steps to Read <ul style="list-style-type: none"> • Science: Living Things/Habitats/ Animals/Humans • Reading Breadth: Stories & Poetry- Different Forms 	<ul style="list-style-type: none"> • History: Vikings • Reading Breadth: Myths and Legends & Poetry - Different Forms 	<ul style="list-style-type: none"> • Geography: Europe • Reading Breadth: Stories and Plays & Poetry - Different Forms
Ready Steady Write <ul style="list-style-type: none"> • The Whale • Leaf 	<ul style="list-style-type: none"> • Arthur and the Golden Rope • The Lost Happy Endings 	<ul style="list-style-type: none"> • The Journey • Manfish
Maths <ul style="list-style-type: none"> • Place Value • Addition Subtraction • Measurement - Area • Multiplication, Division 	<ul style="list-style-type: none"> • Multiplication, Division • Length and perimeter • Fractions • Decimals 	<ul style="list-style-type: none"> • Decimals • Money • Time • Shape • Statistics • Position and direction
CUSP Science <ul style="list-style-type: none"> • Living things and their habitats • States of matter 	<ul style="list-style-type: none"> • Animals, including humans 	<ul style="list-style-type: none"> • Electricity • Sound
CUSP Art and Design <ul style="list-style-type: none"> • Drawing Block A • Painting Block B 	<ul style="list-style-type: none"> • Printmaking and textiles Block C • 3D and collage Block D 	<ul style="list-style-type: none"> • Painting Block E • Creative Response Block F
Teach Computing <ul style="list-style-type: none"> • Computing systems and networks – The Internet • Creating media - Audio production 	<ul style="list-style-type: none"> • Programming A – Repetition in shapes • Data and information – Data logging 	<ul style="list-style-type: none"> • Creating media – Photo editing • Programming B – Repetition in games
CUSP Design and Technology <ul style="list-style-type: none"> • Food and Nutrition Block A • Mechanisms Block B 	<ul style="list-style-type: none"> • Textiles Block C • Structures Block D 	<ul style="list-style-type: none"> • Electrical systems Block E <i>Science - Electricity</i> • Food and Nutrition Block F <i>Science – Animals including humans</i>
CUSP Geography <ul style="list-style-type: none"> • Rivers • Latitude and longitude 	<ul style="list-style-type: none"> • Latitude and longitude • Water cycle 	<ul style="list-style-type: none"> • Rivers revisited • Map skills – environmental regions
CUSP History <ul style="list-style-type: none"> • Britain's settlement by Anglo-Saxons and Scots 	<ul style="list-style-type: none"> • Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor 	<ul style="list-style-type: none"> • Ancient civilisation – Egypt or Shang Dynasty
Charanga <ul style="list-style-type: none"> • Unit 1: Musical Structures • Unit 2: Exploring Feelings When You Play 	<ul style="list-style-type: none"> • Unit 3: Compose with Your Friends • Unit 4: Feelings Through Music 	<ul style="list-style-type: none"> • Unit 5: Expression and Improvisation • Unit 6: The Show Must Go on!
Spanish	•	•
PE	PE	PE
•	•	•
PSHE	PSHE	PSHE
•	•	•
RE	•	•

CUSP Suggested Sequence Y4

Autumn 2023		Spring 2024		Summer 2024	
4/9	CUSP Art and Design <i>Drawing Block A</i>	Wed 3/1	Christmas break	15/4	Geography <i>Rivers: Nile and Amazon</i>
11/9	Science <i>Living things and their habitats</i>	8/1	Science <i>Animals, including humans Human digestion</i>	22/4	CUSP Art and Design <i>Painting Block E</i>
18/9		15/1		CUSP Design and Technology <i>Textiles Block C</i>	
25/9	CUSP Design and Technology <i>Food and Nutrition Block A</i>	22/1	Geography <i>Latitude and Longitude</i>	6/5	History Ancient civilisation – Egypt or Shang Dynasty
2/10	History <i>Britain's settlement by Anglo-Saxons and Scots</i>	39/1		13/5	
9/10		5/2	CUSP Art and Design <i>Printmaking and textiles Block C</i>	20/5	Science <i>Electricity</i>
16/10	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	12/2	History <i>Vikings</i>	27/5	Half Term
23/10	Science <i>States of matter</i>	19/2		Half term	3/6
30/10	Half term	26/2	Science <i>Animals, including humans Food chains, producer, predators and prey</i>	10/6	
6/11	Geography <i>Rivers</i>	4/3	CUSP Design and Technology <i>Structures Block C</i>	17/6	Science <i>Sound</i>
13/11	Science <i>Animals, including humans Teeth and function</i>	11/3	Geography <i>Water cycle</i>	24/6	Design and Technology <i>Food and Nutrition Block F</i>
20/11		18/3		1/7	Geography <i>Map skills and environmental regions</i>
27/11	CUSP Design Technology <i>Mechanisms Block B</i>	25/3	CUSP Art and Design <i>3D and collage Block</i>	8/7	Art and Design <i>Creative Response Block F</i>
04/12	Geography <i>Latitude and Longitude</i>		Easter break	15/7	Year Knowledge retrieval and assessment
11/12	CUSP Art and Design <i>Painting Block B</i>			Summer break	
18/12	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.				
	Christmas break				

Year 5 2023 – 2024

Autumn 2023	Spring 2024	Summer 2024
Steps to Read <ul style="list-style-type: none"> Science: Space Reading Breadth: Modern Fiction & Poetry – Wider Range 	<ul style="list-style-type: none"> History: Victorians Reading Breadth: Myths and Legends, Plays & Poetry – Wider Range 	<ul style="list-style-type: none"> Geography: North & South America / World Reading Breadth: Other Cultures and Traditions & Poetry – Wider Range
Ready Steady Write <ul style="list-style-type: none"> Where Once We Stood FARThER 	<ul style="list-style-type: none"> The Hound of the Baskervilles The Promise 	<ul style="list-style-type: none"> The Lost Book of Adventure King Kong
Maths <ul style="list-style-type: none"> Place Value Addition Subtraction Multiplication, Division Fractions 	<ul style="list-style-type: none"> Multiplication, Division Fractions Decimals and percentages Perimeter and Area Statistics 	<ul style="list-style-type: none"> Shape Position and direction Decimals Negative numbers Converting units Volume
CUSP Science <ul style="list-style-type: none"> Forces (Gravity and Galileo) Earth in space 	<ul style="list-style-type: none"> Properties and changes of materials Animals, including humans 	<ul style="list-style-type: none"> Living things and their habitats Forces continued
CUSP Art and Design <ul style="list-style-type: none"> Drawing and painting Block A Printmaking Block B Textiles and collage Block C 	<ul style="list-style-type: none"> 3D Block D 	<ul style="list-style-type: none"> Painting Block E Creative Response Block F
Teach Computing <ul style="list-style-type: none"> Computing systems and networks - Systems and searching Creating media - Video production 	<ul style="list-style-type: none"> Programming A – Selection in physical computing Data and information – Flat-file databases 	<ul style="list-style-type: none"> Creating media – Introduction to vector graphics Programming B – Selection in quizzes
CUSP Design and Technology <ul style="list-style-type: none"> Food and Nutrition Block A Systems Block B 	<ul style="list-style-type: none"> Textiles Block C <i>Writing Formal Letters of Application B</i> Food and Nutrition Block D <i>Geography World Biomes</i> 	<ul style="list-style-type: none"> Structures Block E Mechanisms Block F <i>Science Forces</i>
CUSP Geography <ul style="list-style-type: none"> World countries – biomes and environmental regions 	<ul style="list-style-type: none"> 4 and 6 figure grid references 	<ul style="list-style-type: none"> OS maps and fieldwork
CUSP History <ul style="list-style-type: none"> Ancient Greece 		<ul style="list-style-type: none"> Comparison study – Maya and Anglo-Saxons.
Charanga <ul style="list-style-type: none"> Unit 1: Melody and Harmony in Music Unit 2: Sing and Play in Different Styles 	<ul style="list-style-type: none"> Unit 3: Composing and Chords Unit 4: Enjoying Musical Styles 	<ul style="list-style-type: none"> Unit 5: Freedom to Improvise Unit 6: Battle of the Bands!
Spanish		
PE	PE	PE
PSHE	PSHE	PSHE
RE		

CUSP Suggested Sequence Y5

Autumn 2023		Spring 2024		Summer 2024	
4/9	CUSP Art and Design <i>Drawing and Painting Block A</i>	Wed 3/1	Christmas break	15/4	CUSP Art and Design <i>Painting Block E</i>
11/9	Science <i>Forces</i>	8/1	Science <i>Properties and changes of materials</i>	22/4	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.
18/9		15/1		29/5	Science <i>Living things and their habitats</i>
25/9	Geography <i>World countries - location and biomes</i>	22/1	Geography <i>4 and 6 figure grid references</i>	6/5	CUSP Design and Technology <i>Structures Block E</i>
2/10		39/1		13/5	
9/10	CUSP Design and Technology <i>Food and Nutrition Block A</i>	5/2	CUSP Design and Technology <i>Textiles Block C</i>	20/5	History <i>Maya - non-European society that provides contrasts with British history</i>
16/10	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	12/2	Geography <i>4 and 6 figure grid references</i>	27/5	Half Term
23/10	CUSP Art and Design <i>Printmaking Block B</i>	19/2	Half term	3/6	History <i>Maya - non-European society that provides contrasts with British history</i>
30/10	Half term	26/2	Science <i>Animals, including humans: changes</i>	10/6	
6/11	History <i>Ancient Greece</i>	4/3		17/6	Science <i>Living things and their habitats (complete) Forces continued</i>
13/11	Science <i>Earth and space</i>	11/3	CUSP Art and Design <i>3D Block D</i>	24/6	Geography <i>OS maps and fieldwork</i>
20/11	Geography <i>World countries - location and biomes</i>	18/3	CUSP Design and Technology <i>Food and Nutrition (Block D)</i>	1/7	CUSP Design and Technology <i>Mechanisms Block F</i>
27/11	CUSP Art and Design <i>Textiles and Collage Block C</i>	25/3	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	8/7	CUSP Art and Design <i>Creative Response Block F</i>
04/12	CUSP Design and Technology <i>System Block B</i>		Easter break	15/7	Year Knowledge retrieval and assessment
11/12	History <i>Ancient Greece</i>			Summer break	
18/12	Science <i>Properties and changes of materials</i>				
	Christmas break				

Year 6 2023 – 2024

Autumn 2023	Spring 2024	Summer 2024
Steps to Read <ul style="list-style-type: none"> History: War Reading Breadth: Modern Fiction & Poetry - Wider Range 	<ul style="list-style-type: none"> Science: Evolution and Inheritance Reading Breadth: Literary Heritage and Plays & Poetry - Wider Range 	<ul style="list-style-type: none"> Geography: Coasts Reading Breadth: Traditional Tales and Poetry - Wider Range
Ready Steady Write <ul style="list-style-type: none"> Rose Blanche A Story Like the Wind 	<ul style="list-style-type: none"> The Origin of the Species Wolves 	<ul style="list-style-type: none"> Shackleton's Journey Hansel and Gretel
Maths <ul style="list-style-type: none"> Place Value Addition Subtraction, Multiplication, Division Fractions Measurement 	<ul style="list-style-type: none"> Ratio Algebra Decimals Fractions, decimals, percentages Area, perimeter, volume Statistics 	<ul style="list-style-type: none"> Shape Position and direction Consolidation
CUSP Science <ul style="list-style-type: none"> Electricity Animals, including humans 	<ul style="list-style-type: none"> Light Living things and their habitats 	<ul style="list-style-type: none"> Living things and their habitats continued Evolution and inheritance
CUSP Art and Design <ul style="list-style-type: none"> Drawing Block A Painting and collage Block B 	<ul style="list-style-type: none"> Printmaking and textiles Block C 	<ul style="list-style-type: none"> 3D Block D Painting Block E Creative Response Block F
Teach Computing <ul style="list-style-type: none"> Computing systems and networks - Communication and collaboration Creating media – Web page creation 	<ul style="list-style-type: none"> Programming A – Variables in games Data and information - Introduction to Spreadsheets 	<ul style="list-style-type: none"> Creating media – 3D Modelling Programming B - Sensing movement
CUSP Design and Technology <ul style="list-style-type: none"> Food and Nutrition Block A <i>Writing – Discursive writing and speeches</i> Mechanisms Block B 	<ul style="list-style-type: none"> Food and Nutrition Block C Structures Block D 	<ul style="list-style-type: none"> Electrical systems Block E <i>Science – Electricity</i> Textiles Block F
CUSP Geography <ul style="list-style-type: none"> Physical processes: Earthquakes, mountains and volcanoes 	<ul style="list-style-type: none"> Settlements Comparison study – UK, Europe and North America 	<ul style="list-style-type: none"> Comparison study – UK, Europe and North America Maps and orienteering
CUSP History <ul style="list-style-type: none"> Beyond 1066 <ul style="list-style-type: none"> Local History Study - how did conflict change our locality in World War 2? 	<ul style="list-style-type: none"> Windrush generation 	<ul style="list-style-type: none"> 5 significant monarchs Or Battle of Britain
Charanga <ul style="list-style-type: none"> Unit 1: Music and Technology Unit 2: Developing Ensemble Skills 	<ul style="list-style-type: none"> Unit 3: Creative Composition Unit 4: Musical Styles Connect Us 	<ul style="list-style-type: none"> Unit 5: Improvising with Confidence Unit 6: Farewell Tour
Spanish		
PE		
PSHE		
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CUSP Suggested Sequence Y6

Autumn 2022		Spring 2023		Summer 2023	
4/9	History Local history study: • How did conflict change our local area in World War 2?	Wed 3/1	Christmas break	15/4	History Chronological knowledge beyond 1066: Five significant monarchs Or Battle of Britain
11/9		8/1	History The Windrush generation	22/4	CUSP Art and Design 3D Block D
18/9	Science Electricity	15/1		29/4	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.
25/9	CUSP Art and Design Drawing Block A	22/1	Science Light	6/5	KS2 Test Week
2/10	CUSP Design Technology Food and Nutrition Block A	39/1		13/5	CUSP Design Technology Electrical systems Block E
9/10	Science Animals, including humans	5/2	Geography Settlements	20/5	Geography Comparison study UK Europe N America
16/10	ENRICHMENT Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	12/2		27/5	Half term
23/10	CUSP Design and Technology Mechanisms Block B	19/2	Half term	3/6	History Chronological knowledge beyond 1066: Five significant monarchs Or Battle of Britain
30/10	Half Term	26/2	CUSP Art and Design Printmaking and Textiles Block C	10/6	CUSP Art and Design Painting Block E
6/11	Science Animals, including humans	4/3	Science Evolution and inheritance	17/6	Science Living things and their habitats
13/11		11/3		24/6	
20/11	CUSP Art and Design Painting and Collage Block B	18/3	Geography Comparison study UK Europe N America	1/7	CUSP Art and Design Creative Response Block F
27/11	Geography Physical processes	25/3	CUSP Design Technology Structures Block D	8/7	Geography Map skills and orienteering (this could be incorporated into a residential visit)
04/12			Easter break	15/7	CUSP Design and Technology Textiles Block F
11/12	CUSP Design Technology Food and Nutrition Block C				Summer break
18/12	Science Animals, including humans – water transport				
	Christmas break				